

SECURE AUTHENTICATION SCHEME: REVIEW

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Abstract.-The contour and texture characteristics of nail plates from three fingers (Index, Middle and Ring) are represented by the appearance and shape based feature descriptors. To implement these we use the technique of score level rules for fusion and classifier based fusion of matching scores by employing decision tree and support vector machine. It implements the graphical passwords scheme to improvise the difficulty level of guessing it along with the biometric authentication which is very convenient and efficient method by acquiring low resolution images of nail plate surface which is the outermost part of the nail unit. The objective is to provide highly secure authentication scheme by using user name with graphical password using persuasive cued click points along with biometric authentication using finger nail plate. An important usability goal for knowledge-based authentication systems is to support users in selecting passwords of higher security. For high security application the proposed scheme presents an integrated evaluation of the graphical password scheme by using persuasive cued click points, including usability and security evaluations, and implementation considerations along with the biometric authentication using finger nail plate surface. The scope of the scheme is limited to three fingers only and also for high security purpose where it is very important to keep tight security like military application, forensic labs, civilian, banking applications, etc. -The increased level of effective security control and transaction fraud in the world of electronic and internet commerce, demands for highly secured identification and personal verification systems.

Keywords- Graphical Password, Biometric Authentication, Persuasive Cued Click Points, Security, Finger Nail Plate.

I. INTRODUCTION

In the past we have used types of authentication systems to increase the level of security. But for all this types of authentication does not provide the high security where is the security required like in security agencies, banking, military, animal evolution and in forensic labs etc. And we provide here high security level by combining and integrating the biometric authentication by using finger nail plate surface and graphical password by using the persuasive cued click points to reach the highly security level as each of the both methods can provide highly secure system

Hence in the text-based password users can create the passwords which are remembering and it is easy for attackers to guess and also having the possibility to forget the text-based password for that information can be easily stolen by the hackers or attackers. We are using the biometric authentication in that having some limitations in the existing system like in the finger knuckle which is more difficult to forge and in face recognition the characteristics of face can be changes with

The age of an individual and in fingerprint technology the people can leave their fingerprint unconsciously wherever they touch an object and thus increasing the possibilities of imposter attacks and impersonation. The secure system is the need of highly security to the number of ways to present the authentication like as biometric authentication, password authentication, token based authentication and text-based authentication for the secure computer system.

II. RELATED WORK

A. PERSUASIVE CUED CLICK POINTS

By adding the CCP features into Persuasive Cued Click Points it generates the password. The viewport and shuffle button will be appearing at the time of registration process [2]. In this model of PCCP when certain image shown randomly selected block known as viewport and other portion of image shaded except the viewport and for this user can select the particular portion of viewport in the image (see Figure 1). User can select or click anywhere in the image of view port and they are having another option to change the position of view port which is known as “Shuffle”. For attackers it is very complex to guess the click points in all images because the limitation of changing the position of view port. In the previous models of click based graphical passwords it shown problems of hotspots, to reduce the space for effective password which can simplify the improving dictionary attacks. For the generating password, PCCP uses the some requirements like viewport and shuffle. For creating the secure graphical password the system can choose images randomly from selecting viewport of each image. We analyze that passwords choice influenced by user to select random clicks for maintaining the usability.



Fig1: PCCP creates Password hint. The viewport highlights part of the image

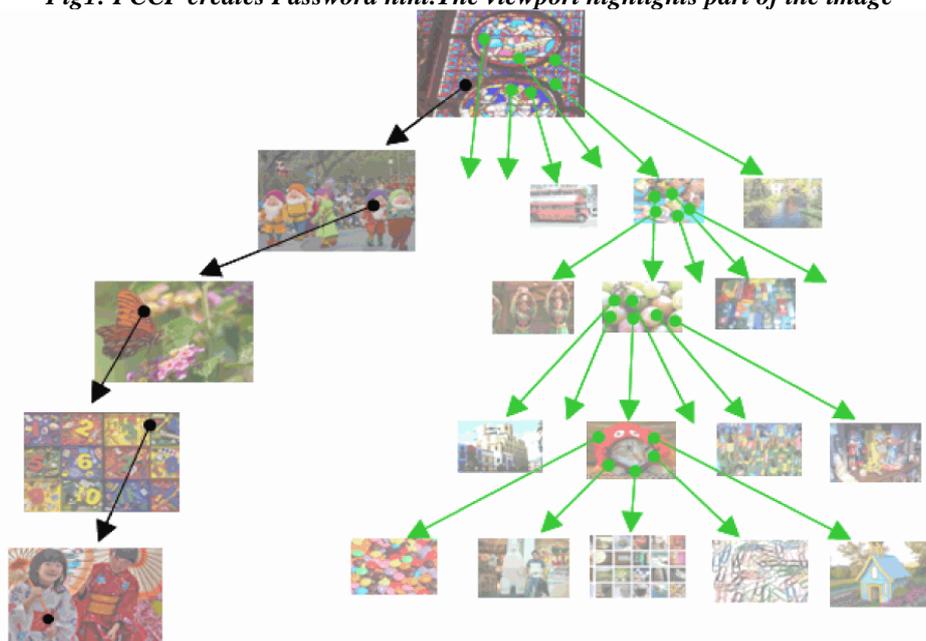


Fig2: selection of points.

B. BIOMETRIC AUTHENTICATION USING FINGER NAIL PLATES

The tongue-in-groove arrangement of the dermis and epidermis layers of the nail bed is referred to as arched and valley portion in Fig. In the biometric authentication of nail plate surface the ridge pattern is available on the nail which is highly uncommon in case of single and in twins and also other fingers of hand. This new system is based on the outer part of finger nail and nail plate is challenging biometric device for military, forensic and civilian applications. This grooved spatial arrangement of the nail bed is observed on the upper (convex) nail plate surface as longitudinal ridges/striations. Now a days, the biometric system is received the hand based biometric authentication which can use the various features which can be discrete and consultative. Before that there is no attempt is utilized of texture and appearance based feature of finger nail plate for the personal authentication as like that it is very challenging characteristics of finger nail plate from hand it become visible as a guarantying fundamental of biometric study [2]. In this paper we examine that the real performance and some capabilities from the biometric finger nail plates which can be definite character achieved for the personal authentication system. 2(b) and it forms a structure that is unique, closely parallel and irregularly spaced.

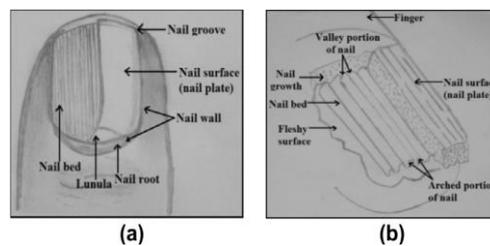


Fig 2: Finger nail surface in (a), magnification of the nail bed structure in (b)

These longitudinal striations simulated on the nail plate surface are highly unique for every individual for personal authentication. Thus, the individuality in the uniqueness of nail plate is based on biometrics which is completely depending on the essential anatomic characteristics of the nail organ [2].

Main and important elements of biometric authentication using finger nail plate surface which show in (figure 3) the following block diagram.

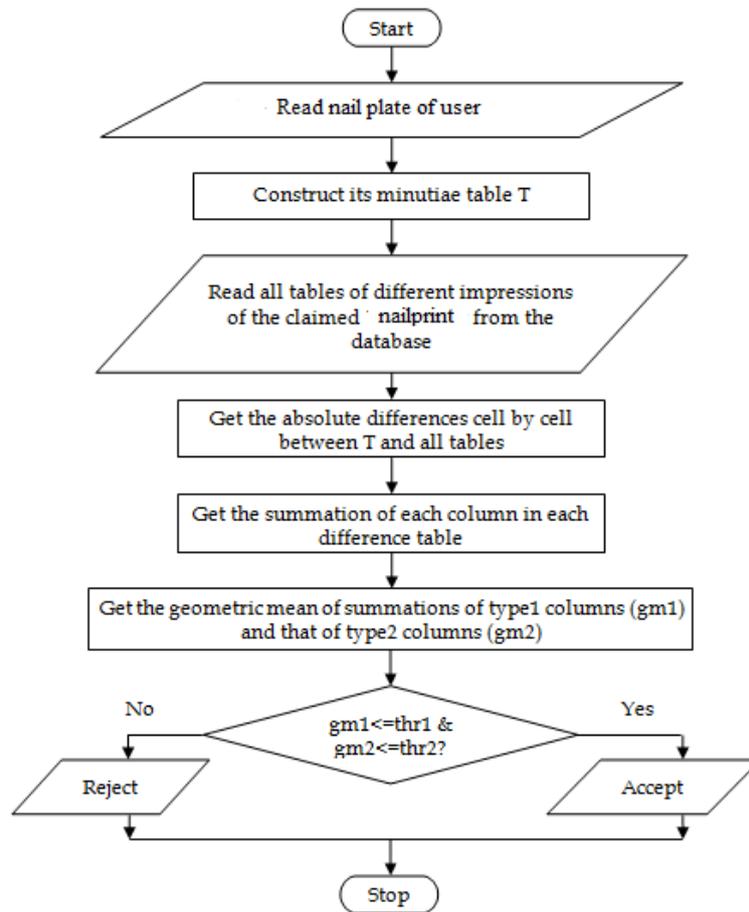


Fig 3: Block diagram of personal identification using nail plate and steps

III. LITURATURE SURVEY

A. CLICK BASED GRAPHICAL PASSWORDS

Mechanisms of graphical passwords are a type of knowledge based authentication that attempts to leverage the human memory for visual information. A precursor to Persuasive cued click points (PCCP) was designed to reduce patterns and to reduce the usefulness of hotspots for attackers. Rather than five click- points on one image, CCP uses one click-point on five different images shown in the sequence. The next image displayed is based on the location of the previously entered cued click-point, creating a path through an image set. Users select their images only to the extent that their cued click-point determines the next image. Creating a new password with different cued click-points it will results in a different sequence of images [1].

B. PERSUASIVE TECHNOLOGY

Persuasive Technology is a technology to motivate and influence people to behave in a desired manner. An authentication method which applies Persuasive Technology should guide and encourage users to select stronger passwords, but not impose system-generated passwords. To be effective, the users must not ignore the persuasive technology elements and the resulting passwords must be memorable. As detailed below, PCCP accomplishes this by making the task of selecting a low level (weak) password more tedious and time consuming. The path of least resistance for users is to select a strong password (not comprised entirely of known hotspots or following a predictable pattern). The formation of hotspots across various users is minimized since click-points are more randomly distribute. [1].

C. BIOMETRICS

Biometrics means it is the study of automated methods for analyzing human characteristics like fingerprint, facial recognition, voice recognition, eye retina's and irises which used specially for authentication. It is based on "who are you", and "something you are". It is a way of identifying the person by using unique physical characteristics of person like facial or fingerprint scans and iris or voice recognition to identify users [6].

D. FACE RECOGNITION TECHNOLOGY

A facial recognition technique is an application of computer for automatically identifying or verifying a user from a digital image or a video frame from a video source. It is the most natural means of biometric identification. Facial recognition technologies have recently developed into two areas and they are Facial metric and Eigen faces. Facial metric technology relies on the manufacture of the specific facial features (the system usually look for the positioning of eyes, nose and mouth and distances between these features) [5].

E. FINGERPRINT TECHNOLOGY

A fingerprint is an impression of the friction ridges of all or any part of the finger. A friction ridge is a raised portion of the on the palmer (palm) or digits (fingers and toes) or plantar (sole) skin, consisting of one or more connected ridge units of friction ridge skin. These ridges are sometimes known as "dermal ridges" or "dermal ". The traditional method uses the ink to get the finger print onto a piece of paper. This piece of paper is then scanned using a traditional scanner. Now in modern approach, live finger print readers are used .These are based on optical, thermal, silicon or ultrasonic principles. It is the oldest of all the biometric techniques [5].

IV. CONCLUSION

It presents a fully automated personal authentication system based on finger nail-plate biometrics along with graphical password. It provides highly authentication scheme by integrating graphical password and finger nail-plate. It implements the graphical passwords scheme to improve the difficulty level of guessing it along with the biometric authentication which is very convenient and efficient method by acquiring low resolution images of nail-plate surface which is the outermost part of the nail unit.

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